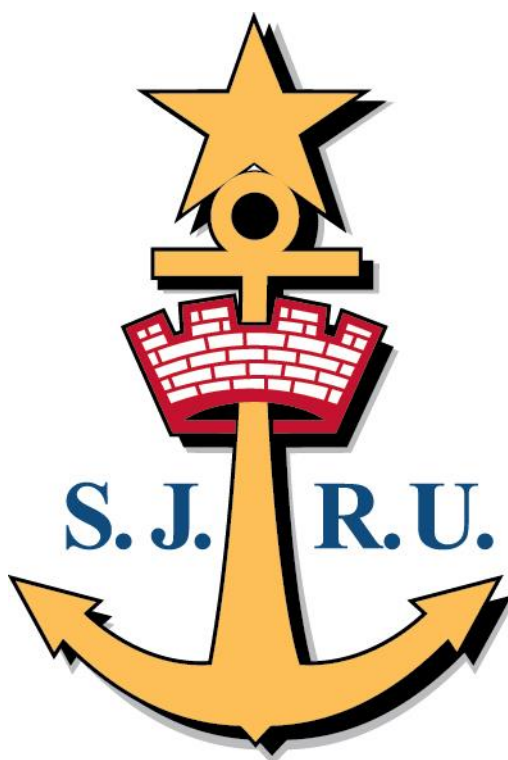


SYDNEY JUNIOR RUGBY UNION (SJRU) REPRESENTATIVE PROGRAM



HANDBOOK FOR PLAYERS, COACHES, MANAGERS AND SELECTORS

Issued on 1st January 2024



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SCOPE

This Handbook deals with the selection, retention, and operation of Sydney Junior Rugby Union (SJRU) Representative Teams only.

Specifically, it addresses the following:

- Selection of coaches, managers, selectors, and support staff
- Organisation of the Team for training sessions and matches
- General Team Management issues

This Handbook must be read in conjunction with the NSWJRU Code of Conduct, the SJRU Code of Conduct, the Laws of the Game and any relevant tournament documents.

SELECTION OF COACHES, MANAGERS AND SELECTORS

The appointment of Head Coach, Assistant Coaches, Managers and Selectors shall be competitive and based upon merit.

The Head Coach position shall be advertised in accordance with the SJRU Constitution via the SJRU and affiliated websites and through the metropolitan zones and clubs.

SJRU has a policy of not appointing a coach to an Age Group if that coach has a son eligible for selection.

Applications may be received as a single application or multiples of any combination of positions.

Interviews for positions of Head Coach will be conducted by a panel made up of the SJRU Vice President - Representatives (SJRU VP Reps) and any other persons as determined by the SJRU Committee.

All Head Coach Applicants will be interviewed.

Selectors' positions shall be advertised. Applicants for Selectors may be required for an interview at the discretion of the SJRU VP Reps. Selectors need to read and understand the selection process as outlined in this Handbook.

In addition, Zones and the SJRU Committee may approach suitable applicants and encourage them to apply for a position as a Selector.

Selection Committee for Each Age Group shall ideally be appointed as follows:

- Chairman (appointed by SJRU Committee and responsible for the process)
- Head Coach
- One Assistant Coach
- Independent Selectors (normally 3 but any number as determined by the SJRU Executive) appointed from applicants. Should insufficient suitable applications be received, the SJRU Executive may appoint suitable qualified Selectors or may reduce the number of Selectors appointed.

SJRU may appoint or not appoint any person to any position as they see fit. In addition, a set selection process as outlined in this Handbook will be adopted and co-ordinated by the Chairman of Selectors for each Age Group.



QUALIFICATIONS AND ELIGIBILITY

Coaches

- Head Coaches ideally, as a minimum, have a Level 2 coaching accreditation (or must be willing to obtain a Level 2 coaching accreditation before commencing duties).
- It is a condition of the appointment of any Coach (Head or Assistant) to a SJRU representative Team that they cannot coach a District team or Zone team as this may impair their ability to view all boys for selection purposes.
- Assistant Coaches ideally, as a minimum, have a Level 1 coaching accreditation.
- All Coaches MUST be Smart Rugby accredited.
- Speciality Coaches must be subject matter experts, and this shall be the limit of their influence.
- All Coaches must have a Working With Children clearance before commencing duties.

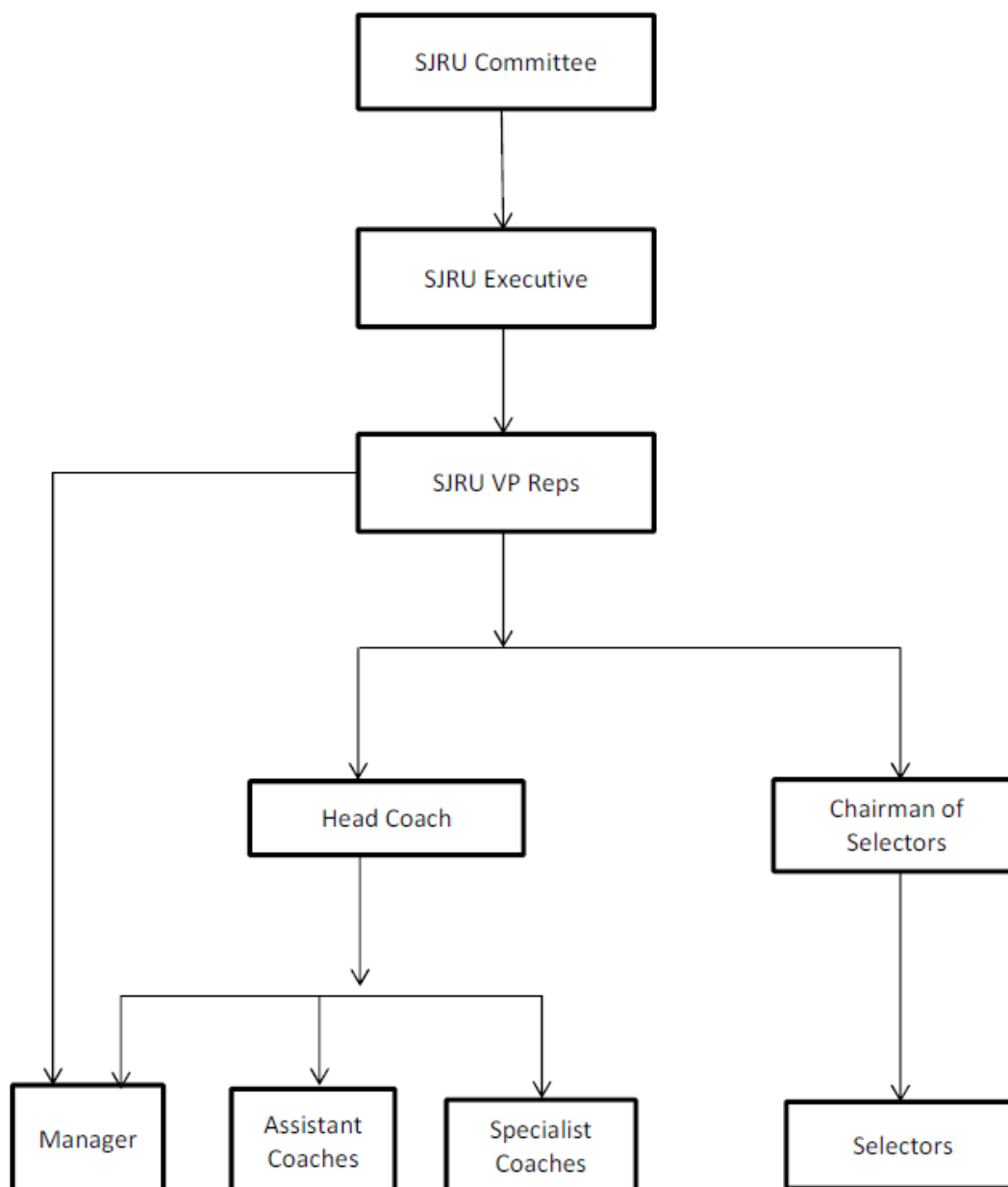
In exceptional circumstances the SJRU may appoint a Coach who does not have the minimum qualifications stated above.

Selectors

- All Selectors (including coaches) should have attended and completed a Selector's Course conducted by NSWRU, or its affiliate, prior to the start of the representative season or within the past 24 months.
- Selectors must agree to work within the framework and selection process as outlined in this Handbook.
- Where possible, all Selectors must attend all State Championship matches for their Age Group.
- All Selectors must attend all selection meetings called by the Chairman of Selectors and / or SJRU VP Reps.
- Selectors appointed cannot hold a coaching position for either a District team or Zone team in the same Age Group in which they are to select for SJRU. Any coaching position must not prevent them from having the time and ability to watch players in the Age Group for which they have been appointed.

ORGANISATION

All representative Teams are expressly representing SJRU and the chain of authority and accountability is set out below:



ACCOUNTABILITIES

Head Coach

To develop teamwork, commitment, and the skills of each player so that all players and the Team play to their full potential.

To provide a preparation conducive to winning while also ensuring matches are played in a competitive and fair manner.



To maintain a reasonable balance of match time and bench time for all players without compromising the Team's results.

If there is to be a NSWJRU side selected in the Age Group, then the Head Coach shall be held accountable to ensure that the maximum numbers of players are selected in the NSWJRU side.

Assistant Coach

Forwards

To develop teamwork, commitment, and the skills of the forwards squad particularly in scrum, lineout and tackle / ruck / maul situations and to develop patterns of play as required by the Head Coach.

Backs

To develop teamwork, commitment, and the skills of the backs squad particularly in attacking and defensive situations and to develop patterns of play as required by the Head Coach.

Specialist

To develop the specialist skills of players – for example, scrums, kicks etc.

Manager

To provide all services and administration required by the Team, their connections and the SJRU that are not coaching related. This may include the need to submit a formal Report at the end of the season. The Manager is expected to liaise closely with both the Head Coach and the SJRU VP Reps.

Selectors

The Chairman of Selectors will ensure that the selection process is carried out in accordance with SJRU policy and is responsible to the SJRU for the selection of each Team.

This will include:

- Consultation of all Selectors with the Head Coach to identify the pattern of play and philosophy required by the Head Coach.
- With the assistance of the Head Coach, selecting a Team that will provide the deliverables to suit that pattern of play and to achieve the objective of winning every match in a competitive and fair manner.

Selectors are appointed by and accountable to SJRU to represent the interests of SJRU in selecting the best players to suit the pattern of play as determined by the Head Coach.

Selectors do not represent their District or Zone and must always be objective in determining selections.

SJRU reserves the right to remove any selector who displays overt bias towards any District or Zone at the expense of others.

The SJRU President and SJRU VP Reps shall be ex officio members of all selection panels.

Selectors shall have the responsibility throughout the season to observe specific District teams and Zone teams during their respective tournaments to identify appropriate playing talent for the SJRU Team.

This means that they may well have to liaise with the Head Coach of these District teams and Zone teams to seek their co-operation where required. This should always be addressed by the Chairman of



Selectors and in sympathy with the specific goals and objectives of that District or Zone coach. In other words no specific pressure is to be placed on these coaches to detract from their own goals of winning their respective tournaments.

All work between District, Zone and SJRU teams must be co-operative and in the interests of all parties.

SPECIFIC DUTIES

Head Coach

- To plan and execute the representative program as determined by the SJRU Committee.
- To provide at the first Selection Meeting, a documented summary of the playing style and player requirements for the game style determined by the Head Coach. This is to be used by the Selection Committee to assist them and provide guidance as to the Head Coach's requirements.
- To plan and execute training sessions to meet Team objectives. This may include the identification of suitable training venues.
- To determine the need for any trial matches and to liaise with SJRU VP Reps and / or SJRU Competitions Manager for organisation.
- To instruct the Assistant Coach and Specialist Coaches as required.
- To liaise with the NSW RU GEN BLUE Staff as required.
- To coordinate player injuries / rehabilitation and manage any forced changes to the squad due to injury in conjunction with the Selection Committee.
- To attend any pre-tournament camp and tournament functions as required.
- To provide appropriate feedback to the SJRU VP Reps at the completion of the representative rugby season.

Assistant Coach

- To provide services and support as required to the Head Coach.
- To attend any pre-tournament camp and tournament functions as required.

Manager

- To provide direct liaison with the rugby community, SJRU VP Reps and the Team. In addition, it is vital that parents of selected players are well informed of specific details etc for that Team.
- To arrange training venues as required.
- To arrange any potential trials in consultation with SJRU VP Reps as requested by the Head Coach.
- To maintain player / shadow player Contact Details, Participation Forms, Travel Forms etc in consultation with SJRU VP Reps
- To provide all communications necessary for effective and efficient management of the Team.
- To inform the SJRU VP Reps and the SJRU President of any "pending issues" in a timely fashion.
- To coordinate the distribution of gear.
- To communicate and manage travel details where required.
- To assist players with injuries as required and coordinate rehabilitation.
- To assist in the keeping of statistics as required by the Head Coach.
- To establish and maintain off field Team discipline and behaviour.
- To arrange Team photos appropriately.
- To perform any other non-coaching duties as necessary.
- To obtain Team Lists / Player Contact Details from relevant District / Zone Team Managers or SJRU Competitions Manager before the Team is finalised.

- To provide the SJRU VP Reps with a copy of the Player Contact details once the Team has been selected.
- To provide appropriate feedback to the SJRU VP Reps at the completion of the representative rugby season. This will require a report for inclusion in the SJRU Annual Report.
- To arrange distribution of “Letters of Understanding and Commitment” to all parents / guardians and players for their signing and return to the Team Manager.
- To ensure that the Team conducts itself at all times in a professional and appropriate manner while representing the SJRU.

Selectors for each Age Group

In respect of the Age Group the selector is selecting for:

- Attend all matches at the State Championships and/or Regional Championships as required.
- Attend to all selection activities as required by the Chairman of Selectors.
- Attend any Regional Championships and selection meetings as required.
- Attend all matches during the representative season.
- Complete a suitable selection workshop conducted by NSW RU or its designated affiliate as required.
- Maintain records used to record and measure player performance during the selection process.

SELECTION PROCESS

Selectors will have available a template (depth chart – see below) to be used to aid them in the selection process. It is imperative that the selection process be fair and transparent. Position specific KPIs will aid in the identification of talented players and this process is one used for selection purposes by senior Australian Unions (document of position specific KPI's added at end).

Pre- Selection process

- The Chairman of Selectors is to provide each selector with a copy of the Head Coach's written summary of game style and player requirements.
- The Chairman of Selectors is to facilitate a meeting of the selectors for decisions and selections to be made.

Before and During State Championships and Regional Championships

- SJRU VP Reps to arrange briefing meetings with Coaches, Managers and Selectors to outline the SJRU Representative Program and resolve any issues.
- Before each Championship starts the Head Coach and Selectors should, if possible, hold a brief meeting with all the participating Head Coaches of the District teams or Zone teams.
- The Head Coach and Chairman of Selectors should make themselves known to the District / Zone coaches before each match.
- The Chairman of Selectors shall divide the selectors so that they observe each District teams / Zone team's warm-up.
- Selectors should not leave venues without meeting to confirm these depth rankings and hence giving an easy method of including shadow players should a higher ranked player become unavailable.



Team Selection Process and Announcement

- The Selection Committee comprises the Chairman of Selectors, the Coach, one Assistant Coach plus the selectors appointed by SJRU.
- The Chairman of Selectors is to facilitate a meeting of the selectors for decisions and selections to be made.
- The Chairman of Selectors in consultation with the Coach will determine the most appropriate way to handle the selections. That is, do specific selectors look at specific positions (eg inside backs) or do they attempt to select every position.
- Each selector has a maximum of one vote and the player with most votes will be selected. It is important that selectors work with the Head Coach to select appropriate players within the framework provided by the Head Coach, but no Head Coach can over-rule the selection panel without the necessary numbers.
- In the event of any selection dispute, it is the Chairman of Selectors responsibility to attempt to resolve any issues. Failing this, any unresolved issues must be referred to the SJRU VP Reps.
- The selection of each Team must comply with Law 3, Clause 3.5 Under 19 Variations of the “Laws of the Game”. This means there must be 6 players who can play in the front row and 3 players who can play in the lock position.
- The Team will be selected after the last match used for selection purposes. The Head Coach is to review the selected Team with the SJRU VP Reps, prior to finalising the Team, to determine any concerns or issues. In the case of the SJRU Under 16’s Team, selection will be finalised after a meeting between the SJRU, NSW Schools Union and Country Union at NSWRU. All selections must always remain strictly confidential.
- Notice of the selected Team will be emailed by the Chairman of Selectors to the SJRU VP Reps who will arrange for publication the following day.
- The notice will be in accordance to the Team list template provided and shall detail:
 - The full name of the persons selected and their District.
 - The time, date and place of the first training session
 - The contact details of the Manager
- Selected players should be contacted personally by a member of the Team Management and advised of their selection as soon as possible after selection is finalised.
 - Each player selected and his Parents / Guardians shall complete a Letter of Understanding and Commitment confirming the player’s selection in the Team, the team program and the expectations of SJRU and Team Management regarding the Code of Conduct, commitment to the Team, attendance and conduct at all training sessions and matches. The Letter of Understanding and Commitment will also outline possible consequences for a player who fails to meet the expectations of the SJRU Committee and Team Management.

Shadow Players

A list of “Shadow Players” will be maintained but not announced to cover replacement of injured players for a particular match or matches. This is in accordance to the Depth Charts and a copy of this list is to be provided to the SJRU VP Reps for the record.

Shadow Players may only be used to replace injured players or players expelled from the Team.

Shadow Players will not be issued with gear unless they are actually called into the Team.

No Shadow Player may be brought into the squad without prior consultation with and written ratification by the SJRU VP Reps and SJRU President.

The First Training Session



By the conclusion of the first training session a decision must be made by Team Management regarding the future of those absent. Any decision to expel a player from the Team must first be discussed with and ratified in writing by the SJRU VP Reps and SJRU President.

All absent players must be phoned by the next day following the training session concerning the reason for their absence.

Any replacement players must be notified by the next day after the person to be dropped has been notified and ratified in writing by the SJRU VP Reps and SJRU President.

Each player is to be handed an information pack with contact details and an outline of the program and whatever other information is needed that makes the management of the Team easier and the expectations of the Team members understood. This includes:

- o Coaches & Managers contact details
- o Calendar of Events
- o Any Camp or travel details.
- o Dress Code
- o What to bring

Selection Changes

All players in the selected Team will play in all trials and will be included in the squad for the first competitive match unless injured.

Players may be dropped for subsequent matches and trials (for disciplinary or injury reasons only) and replaced by Shadow players. Any decision to replace a player from the Team with a Shadow Player must first be discussed with and ratified in writing by the SJRU VP Reps and SJRU President.

DISPUTES AND CONCERNS

Should any issues arise at any time during the season or any concerns over the conduct of the Team, then these matters must be reported firstly to the SJRU VP Reps. This includes both on field and off field matters.

It must be clear that any matter of concern or dispute must always be referred to the SJRU VP Reps for appropriate determination of actions necessary.

SJRU will then determine the most appropriate way in which this matter should be handled and resolved. Matters of internal dispute that cannot be handled by the Team Management must always be referred to the SJRU VP Reps for determination.

TRAVEL ARRANGEMENTS

Travel Outside Sydney

*Travel to the venue by any bus as arranged by SJRU is compulsory (unless otherwise approved).

*The Team should arrive at the venue 90 minutes before their match starts.

*Dress as prescribed must be worn.

*Food such as sandwiches and fruit may be provided during the bus trip. The cost of this is to be reimbursed by SJRU (receipts to be provided).



- *During any bus trip exceeding 1 hour, a break of 15 minutes is to be planned for a light run / stretch.
- *At least one member of the Team Management is to travel on the forward bus journey.
- *Any Buses will leave from one central point.
- *Return travel can be by bus or private car as arranged with Team Management. At least one member of
- *Team Management is to travel on the return bus journey.
- *Appropriate Waivers / Permissions to be signed by all Parents / Guardians.

Within the Sydney Region

- *In Sydney, Teams will assemble at the venue 90 minutes before the match is scheduled to commence.
- *Team Management are required to arrive at the venue 90 minutes before the match starts or earlier if required.

DISCIPLINE

Team Management is responsible for Team Discipline at training sessions, game day and travel. This also applies to any specific camps that have been arranged.

Minor problems should be dealt with “in house” as far as possible and ideally with the support of the Team Leadership group.

More serious offences need to be dealt with firmly but fairly and in a timely manner. It is essential that Team Management present a united front in dealing with such issues. A meeting of Team Management should decide on an appropriate course of action, and all support this position. If agreement is not reached, then the Manager has the final say on disciplinary matters.

Some typical measures for serious discipline breaches include restitution of monies and apology, banning from social activities for a period, suspension from playing for a period of time, informing player’s parents and in severe cases expulsion from the Team.

The SJRU VP Reps must be advised of all serious offences. Any decision to expel a player from the Team must first be discussed with and ratified in writing by the SJRU VP Reps and SJRU President.

Appropriate Team bonding is highly regarded and is an expectation of the SJRU Committee. Teams are expected to operate as “Teams” both during matches and off field when representing SJRU.

GEAR / DRESS CODE

The following items of gear may be distributed to players and Team Management: (*Note these items may vary from year to year)

Players:

- o Playing Jersey
- o Playing shorts
- o Playing socks
- o Training shirt
- o Polo Shirt (Sydney & NSW only)
- o Hoodie

Team Management:

- o SJRU Polo
- o Jacket or Hoodie



Dress Code-Travel and Game Day / Tournament:

- 1. During travel to and from venue players are to be dressed in long pants, closed shoes, Team polo and hoodies. Open toed shoes or thongs are not permitted.*
- 2. For the Under 16's NSW Invitational players will arrive at camp in the attire outlined above. On game day players will dress in tracksuit and Team polo.*
- 3. Any training sessions and warmups will be conducted in players training shirts.*

LETTER OF UNDERSTANDING AND COMMITMENT

To Parents / Guardians:

As a Parent / Guardian of a player representing Sydney Junior Rugby Union (SJRU), I agree to abide by the following:

- (1) I will ensure that my son complies with the guidelines outlined in the Responsibilities and Expectations of Players Selected in SJRU Representative Teams.
- (2) I will abide by rules and requirements set by Team Management and the SJRU.
- (3) I will be responsible for any wilful damage of property by my son.
- (4) I have advised the Team Manager of any medical conditions of my son (eg asthma etc) which may impact on his training regime or during matches.
- (5) I have advised the Team Manager of the Player Contact Details and the Parent Contact details.

To Players:

As a player representing Sydney Junior Rugby Union (SJRU), I agree to abide by the following:

- (1) I will comply with the guidelines outlined in the Responsibilities and Expectations of Players Selected in SJRU Representative Teams.
- (2) I will abide by rules and requirements set by Team Management and the SJRU.
- (3) I will respect other players and their property.
- (4) At all times I will strive to give my best effort for the Team and attend all training sessions, trial matches etc as required.
- (5) I am aware of the NSWJRU Code of Conduct and SJRU Code of Conduct and agree to always uphold it.

NAME OF PLAYER: _____

AGE GROUP _____

SIGNATURE (Player) _____

SIGNATURE (Parent/Guardian) _____

Date _____

RESPONSIBILITIES AND EXPECTATIONS OF PLAYERS SELECTED IN SJRU REPRESENTATIVE TEAMS



Congratulations on your selection to represent Sydney Junior Rugby Union (SJRU). This is an honour afforded to only a few players and with that honour comes certain responsibilities and expectations.

It is important that you understand that you are representing SJRU and that these expectations will Always apply to you whilst you are representing SJRU.

These responsibilities and expectations include:

- (1) It is expected that you will commit yourself fully to the Team and that you will not accept selection in any other Team that will compete with the SJRU Team that you were selected for in the current season.
- (2) It is an expectation that you will always apply yourself 100% at all training sessions and matches organised for the Team in which you are selected.
- (3) It is expected that you will attend all training sessions and bonding sessions arranged for the Team. Failure to attend will be treated seriously.
- (4) It is expected that you will make yourself available for any travel commitments required while representing the SJRU Team where travel may be involved.
- (5) If you are unable to attend a training session for any reason, it is vital that you inform the Team Management prior to the commencement of the training session. If this is not possible, you must contact Team Management as soon as possible after the training session outlining your reasons for your absence.
- (6) It is expected that you will understand the role of a "Team" and that you will always act in the best interests of the Team.
- (7) It is expected that you will treat all fellow players, Team Management and Officials with an appropriate level of respect always when representing the SJRU.
- (8) It is expected that you will always comply with the NSWJRU Code of Conduct and SJRU Code of Conduct.
- (9) Normal standards of behaviour are expected of the players, and they are expected to respect the rights of others as regards personal property etc.
- (10) Parents will be informed of any serious behavioural problems of a player.
- (11) The SJRU reserves the right to impose a penalty for any serious breach of conditions, including expulsion from the SJRU Representative Team.

WET WEATHER PROTOCOL

Coaches will decide re weather cancellations at least 2 hours prior to training. All attempts will be made to notify players and parents at the earliest possible time.

Cancellations will be advised ASAP by text and email BUT, if in doubt contact team manager.

MATCH DAY ARRANGEMENTS

MATCH DAY CHECKLIST	
Match	
Date	
Venue	

PRE MATCH	
Have full Team list prepared	
Meet at assembly point	
Allocation of change room	
Prepare a valuables bag for phones etc	
Pre match strapping	
Warm up equipment prepared	
Ensure water bottles filled and ice available	
Allocate jerseys	
Have knowledge of location of First Aid personnel	
Ensure kicking tee available with nominated runner	

DURING MATCH	
Record result, scorers and RC and YC offences during the match	
Ensure reserves are in correct jerseys	
Note any medical concerns during and after the match	

POST MATCH	
Collect jerseys at end of the match	
Ensure all gear / equipment collected	
Communicate medical issues to Head Coach	
Ensure change room left neat and tidy	

MANAGERS KIT SHOULD CONTAIN	
Spare studs	
Electrical tape	
Garbage bags	
Spare kicking tee	
Spare jerseys, shorts and socks	



CONTACT DETAILS

Player Contact Details

Team:

No.	Surname	First Name	District	Position	DOB	Mobile	Home Phone	E-mail address	Address
1									
2									
3									
4									
5									
6									
7									
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11									
12									
13									
14									
15									
16									
17									
18									
19									
20									
21									
22									
23									

Parent Contact Details

Team:

Player			Father			Mother		
No.	Surname	First Name	First Name	Mobile	E-mail address	First Name	Mobile	E-mail address
1								
2								
3								
4								
5								
6								
7								
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23								

SELECTION DEPTH CHARTS

WARATAHS <small>ASSOCIATION</small>		WARATAHS TID FORM - FRONT ROW												WARATAHS <small>ASSOCIATION</small>		
DATE:		ASSESSOR:				MATCH OR TOURNAMENT										
WARATAHS PLAYER CHARACTERISTICS - PROP																
KEY:		✓	YES		—	MAYBE		X	NO							
		ASSESSMENT OF THE PLAYER					ASSESSMENT OF PLAYERS PSS SKILLS					BASIC SKILLS				
	JERSEY NUMBER	GUT FEEL	GAME UNDERSTANDING	2ND EFFORT PLAYER	SHOWS LEADERSHIP	SELFLESS / GOOD HUMAN	STRONG SCUMMAGER	DYNAMIC LIFTER	AGGRESSIVE / POWERFUL	EFFECTIVE 1 ON 1	EFFECTIVE AT BREAKDOWN	CATCH PASS SKILLS	DEFENSIVE SKILLS	PTS / POINT OF DIFFERENCE	RANK	
TIGHT HEAD PROP																
LOOSE HEAD PROP																
HOOKER																

WARATAHS <small>ASSOCIATION</small>		WARATAHS TID FORM - LOCKS												WARATAHS <small>ASSOCIATION</small>		
DATE:		ASSESSOR:				MATCH OR TOURNAMENT										
WARATAHS PLAYER CHARACTERISTICS - LOCK																
KEY:		✓	YES		—	MAYBE		X	NO							
		ASSESSMENT OF THE PLAYER					ASSESSMENT OF PLAYERS PSS SKILLS					BASIC SKILLS				
	JERSEY NUMBER	GUT FEEL	GAME UNDERSTANDING	2ND EFFORT PLAYER	SHOWS LEADERSHIP	SELFLESS / GOOD HUMAN	L/O JUMP & AERIAL SKILLS	HIGH WORK RATE	STRONG SCRUMMAGER	AGGRESSIVE	L/O LEADER & CALLED	CATCH PASS SKILLS	DEFENSIVE SKILLS	PTS / POINT OF DIFFERENCE	RANK	
TIGHT HEAD LOCK																
LOOSE HEAD LOCK																

WARATAHS TID FORM - BACKROW

DATE:		ASSESSOR:		MATCH OR TOURNAMENT										
WARATAHS PLAYER CHARACTERISTICS - BACKROW														
KEY:	✓	YES	—	MAYBE	×	NO								
	ASSESSMENT OF THE PLAYER					ASSESSMENT OF PLAYERS PSS SKILLS					BASIC SKILLS			
JERSEY NUMBER	GUT FEEL	GAME UNDERSTANDING	2ND EFFORT PLAYER	SHOWS LEADERSHIP	SELFLESS / GOOD HUMAN	LINE BENDER ON CARRIES	IMPACTFUL AT THE BREAK	REPEAT EFFORT / LEAD WORK	L/O OPTION	UNBREAKABLE	CATCH PASS SKILLS	BIG HITTER IN DEFENSE	NOTES / POINT OF DIFFERENCE	RANK
OPEN SIDE BREAKAWAY														
BLIND SIDE BREAKAWAY														
NO.8														

WARATAHS TID FORM - HALVES

DATE:		ASSESSOR:		MATCH OR TOURNAMENT										
WARATAHS PLAYER CHARACTERISTICS - HALVES														
KEY:	✓	YES	—	MAYBE	×	NO								
	ASSESSMENT OF THE PLAYER					ASSESSMENT OF PLAYERS PSS SKILLS					BASIC SKILLS			
JERSEY NUMBER	GUT FEEL	GAME UNDERSTANDING	2ND EFFORT PLAYER	SHOWS LEADERSHIP	SELFLESS / GOOD HUMAN	CAN RUN A GAME / ORGANISE A TEAM	KICKING GAME / GOAL KICKING	DECISION MAKER UNDER PRESSURE	ATTACHED TO THE BALL & SUPPORT	GAME AND LAWS KNOWLEDGE	CATCH & PASS	DEFENSIVE SKILLS	NOTES / POINT OF DIFFERENCE	RANK
HALF BACKS														
FLY HALVES														

WARATAHS TID FORM - CENTRES															
DATE:		ASSESSOR:				MATCH OR TOURNAMENT									
WARATAHS PLAYER CHARACTERISTICS - CENTRES															
KEY:	✓	YES		—	MAYBE		×	NO							
	ASSESSMENT OF THE PLAYER					ASSESSMENT OF PLAYERS PSS SKILLS					BASIC SKILLS				
	JERSEY NUMBER	GUT FEEL	GAME UNDERSTANDING	2ND EFFORT PLAYER	SHOWS LEADERSHIP	SELFLESS / GOOD HUMAN	STRONG BALL CARRIER / LEG DRIVE	NEVER MISSES A 1 ON 1	HAS A GOOD CHANGE OF	DOMINATES WIDE RUCKS	LEADING COMMS OUTSIDE IN	CATCH & PASS	DEFENSIVE SKILLS	NOTES / POINT OF DIFFERENCE	RANK
INSIDE CENTRE															
OUTSIDE CENTRE															

WARATAHS TID FORM - BACK 3															
DATE:		ASSESSOR:				MATCH OR TOURNAMENT									
WARATAHS PLAYER CHARACTERISTICS - BACK 3															
KEY:	✓	YES		—	MAYBE		×	NO							
	ASSESSMENT OF THE PLAYER					ASSESSMENT OF PLAYERS PSS SKILLS					BASIC SKILLS				
	JERSEY NUMBER	GUT FEEL	GAME UNDERSTANDING	2ND EFFORT PLAYER	SHOWS LEADERSHIP	SELFLESS / GOOD HUMAN	TOP END SPEED / QUALITY	COMFORTABLE UNDER THE UGLY	WORKS HARD OFF THE BALL, EGGS IN	GOOD COMMS FROM THE BACK TO	POINT OF DIFFERENCE - SOLID KICKING	CATCH & PASS	DEFENSIVE SKILLS	NOTES / POINT OF DIFFERENCE	RANK
LEFT WING															
FULL BACK															
RIGHT WING															